

# MPDWG PENNANT 2010

## CONDITIONS OF PLAY

Draft 24 November 2009

### FORMAT

MPDWG Pennant will be played in three (3) divisions.

All divisions will play scratch matchplay.

Promotion and relegation will apply between divisions. The winners of Divisions two (2) and three (3) will be promoted to Divisions One (1) and Two (2) respectively in the 2011 MPDWG Pennant Season. Teams finishing on the bottom of Divisions One (1) and Two (2) ladders will be relegated to Divisions Two (2) and Three (3).

MPDWG define a **match** as a contest between two teams and a **game** is a contest between two players within the match.

### 1. CLUB ELIGIBILITY

- 1.1 For a club to be eligible for the 2010 MPDWG Pennant season it must:
  - a. Be a fully financial affiliated member club of MPDWG and WGV as at 26 February 2010;
  - b. Complete the MPDWG Pennant entry form and pay the entry fee by the 1 February 2010;
- 1.2 Each fully affiliated MPDWG Club may enter up to three teams in the 2010 Pennant Competition;
- 1.3 Each team to consist of seven (7) eligible female players who each meet the criteria as set out in Condition 2.

### 2. PLAYER ELIGIBILITY

- 2.1 To be eligible for the 2010 MPDWG Pennant Season a player must:
  - a. Be a financial amateur playing member of a MPDWG affiliated club with playing rights of the club she wishes to represent for at least three months prior to playing a match, unless special permission is given by the MPDWG Match Committee.
  - b. Represent only one MPDWG affiliated club during the season.
- 2.2 Should an ineligible player be included in a team, her game and all subsequent games on that day **in that team** will be forfeited.

### 3. PLAYING ORDER

- 3.1 Clubs must nominate their **four lowest handicap players for their first team** on the first day of the pennant season and submit these names to the Host Club. The Host Club is to forward these names to the Tournament Secretary with the results of that day. These four permanent players must remain in the clubs first team. A permanent player need not play the first week but all permanent players must play at least two matches (2) during the season.
- 3.2 **If a permanently nominated player becomes ineligible to play in the first team the Team Captain must inform the Tournament Secretary and a decision will be given by the Match Committee in regard to the eligibility of the player to play in another team.**
- 3.3 Players with lower handicaps than any of the permanently nominated players who become available during the pennant season must play in the first team.
- 3.4 Clubs which have entered multiple teams must ensure that the handicap of player one in the second team is not more that two strokes lower than player 7 in the first team and likewise with the second and third teams.
- 3.5 **Players may be positioned in any order within individual teams.**
- 3.6 Players are to be listed in playing order 1-7 in the Result Book.
- 3.7 Disqualification penalties apply to any player/s played out of order between teams.

**NB. NO DISQUALIFICATION PENALTY WILL BE APPLIED UNTIL MPDWG MATCH COMMITTEE ADJUDICATES ON THE MATTER.**

### 4. ORDER OF PLAY, TEAM LISTS & ARRIVAL AT THE TEE

- 4.1 Teams will hit off in reverse order (7-1) in all divisions.
- 4.2 Commencing times and tee allocations are stated in the draw.
- 4.3 The team list must be handed to an official of the opposing team no later than fifteen (15) minutes before the stipulated starting time. Failure to do so may result in the forfeit of the Number 7 player's game of the offending team and for each subsequent 10 minutes, the next game will be forfeited.
- 4.4 The team mentioned first in the draw is the Home Club and should hand its Result Book to the Starter 10 minutes prior to the time stipulated on the draw.
- 4.5 A player must be ready to start at the appointed time. If a player arrives at her starting point, ready to play, within five minutes after her starting time, the penalty for failing to start on time is loss of first hole. Play will commence from the second hole. However if officials have been informed of special circumstances causing her delay she must commence her game before the next scheduled club's match starts or

forfeit the game. The following games shall not be delayed whilst awaiting the late arrival. **Decision 6-3a/1.5**

## 5. GENERAL CONDITIONS

- 5.1 The 2010 MPDWG Standard Conditions of Entry which include the MPDWG Heat Policy apply for the MPDWG 2010 Pennant Season.
- 5.2 If a team fields less than 7 players, walkovers shall be given from the 7th position. If a club intends to give a walkover, either as a team or in an individual game, the MPDWG Tournament Secretary and the Captain of the opposing team SHOULD be notified by 5pm on the day prior to the match. If an official walkover has been given, the opposing team, or player, need not be present on the day of the round.
- 5.3 Players who have a permanent disability or are recovering from serious illness or injury and are unable to play without the use of a motorised vehicle must obtain a current Medical Certificate and forward to the MPDWG Tournament Secretary for approval, prior to the first Pennant Match. **Penalty: Loss of Match.**

**Exception:** Rules Officials may use a motorised vehicle to transport a player in the interests of pace of play where necessary without penalty.

In the interest of player health and safety at venues where golf carts are not available or permitted, players with a permanent cart certificate should exclude themselves from play at that venue.

- 5.4 It is the individual Team's responsibility to confirm with the Host Club if golf carts are available and can be used on the day the pennant round is to be played. The MPDWG does not accept any responsibility when clubs do not allow the use of golf carts.
- 5.5 It is the player's responsibility to arrange golf cart hire/usage at the relevant club.
- 5.6 Practice on the course on the day of the pennant match is not permitted. Breach of this condition will result in disqualification of the player or players involved. Prior to the commencement of play, practice is permitted on the designated practice areas of the host club. During play, practice is permitted in accordance with Rule 7-2.
- 5.7 Players must cease play when their game is over.
- 5.8 Players may obtain distance information by using a device that measures distance only. If during a stipulated round, a player uses a distance-measuring device that is designed to gauge or measure other conditions that might affect her play (e.g. gradient, windspeed, temperature etc.) the player is in breach of Rule 14-3, for which the penalty is disqualification, regardless of whether any such additional function is used.
- 5.9 Mobile phones may be carried but must remain switched off unless used to summon assistance in the event of an emergency or Rules Decision.  
**Breach of this Condition by a player or her caddie - Loss of Hole.**

- 5.10 MPDWG Match Committee reserves the right to amend Conditions 1 – 8 as required. Any changes made to the 2010 Conditions will be communicated to all District clubs immediately.
- 5.11 Should a Pennant Captain consider a condition has been breached a written report must be received by the Tournament Secretary for consideration within three (3) days of the alleged breach. **Penalties shall be retrospective.**
- 5.12 A Team Manager or Non Playing Captain is not part of a match and is considered to be an outside agency. Any player receiving advice from persons other than her caddie shall be subject to penalty in accordance with Rule 8-1.
- 5.13 [MPDWG Pennant shall be played on Thursday or Friday, Host Club's to nominate day.](#)

## 6. CADDIES

- 6.1 A player is limited to only one caddie at any one time. (Rule: 6-4).
- 6.2 A player or caddie who has completed a match may caddie for another team member.
- 6.3 A player is prohibited from having a professional golfer serve as her caddie.
- 6.4 A caddie is entitled to assist her player on the green.

## 7. RESULTS

- 7.1 Round Results will carry the following points:
- An individual game which is square at the 18th hole shall be scored as  $\frac{1}{2}$  point each;
  - An individual win or walkover will result in the winning team being awarded one (1) game point;
  - A draw between two teams (i.e.  $3\frac{1}{2}$  game points each) will result in each team being awarded half ( $\frac{1}{2}$ ) a match point;
  - A team win or walkover will result in the winning team being awarded one (1) match point;
  - Teams in Divisions 1 and 3 with a bye match will not be awarded points that round.
- 7.2 The Host Club is responsible for recording the results on the Master Result Sheet.
- 7.3 Division ladders will be calculated in the following manner:
- Teams will be positioned on their respective Division ladder by Match Points;
  - Game points will be used to determine the position of teams tied on Match Points.
- 7.4 In the event of a tie at the conclusion of the Pennant season, the winner will be decided on a countback of individual games won by each team. If a tie still remains, MPDWG will arrange a play off on a neutral course. Tied games in the play off will continue from the first hole sudden-death hole by hole until a winner is decided. Players contesting in the playoff must be regular team members in that Division

(played at least two games in the division involved in the playoff or in a lower Division).

- 7.5 Should a Team Captain consider an opposing team to have been unfairly placed, or an interchange of players from one team to another has been done improperly, a written report should be forwarded to the Tournament Secretary within three (3) days and a written decision will be given, which shall be final.

## **8. ABANDONMENT OF PLAY ~~COURSE UNPLAYABLE~~**

- 8.1 There shall be a waiting time of one hour after the first hit-off time for a decision to be made if a course is unplayable. A Club Official or a person delegated by the Host Club shall decide if the course is unplayable (Rule: 33-2d). If a course will obviously be unplayable clubs and MPDWG Tournament Secretary must be notified the day prior.

If play is abandoned prior to the round commencing, the round for the division/s affected will be deemed null and void and no points awarded.

- 8.2 If a course is declared unplayable after matches have started, the Host Club must suspend play immediately. If the course remains unplayable for more than one hour, the Host Club must decide if play is to be abandoned for the day. It is the responsibility of the Host Club to make the final decision to abandon play.

If play is abandoned after the round has commenced, the Round for the Division/s affected will be deemed null and void and no points awarded (regardless of any matches completed) in equity and in consideration of the health, safety and wellbeing of all participants.

- 8.3 If the weather conditions are such that they represent a risk (as defined in the MPDWG Heat Guidelines), prior to the stipulated time of the first match commencing or after a round has commenced, a Club Official or person delegated by the Host Club shall decide if play is to be abandoned for the day.

**NB: For divisions where the host club has a bye on the day when play is abandoned, the MPDWG match Committee will determine the action to be taken.**

## **MATCH COMMITTEE**

Helen Hall	0400 189 094
Alison Jones	0437 256 980
Sandy Johnson	0419 767 117
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Ros Harding	0409 767 889

## NOTES FOR CLUB & PENNANT CAPTAINS

### SLOW PLAY

**The MPDWG Match Committee will be making an effort to improve the pace of play during the 2010 Pennant season.**

The Match Committee believes it is reasonable for two players to take an average of 12 minutes per hole to play. For example the first group should complete

- 6 holes in 1 hour 12 minutes
- 10 holes in 2 hours
- 12 holes in 2 hours 24 minutes
- 18 holes in 3 hours 36 minutes

Any following group will be considered out of position if:

- It falls more than a hole behind
- Is taking more than 12 minutes per hole

Pace of play penalties are outlined in the Rules of Golf 2008/2011 Rule: 6-7

### MATCH TIMES, TEES AND STARTERS

- Matches will commence as per the pennant draw.
- The Host Club is responsible for providing starters on both tees who should arrive **15** minutes before play is due to commence.
- Tee markers should be on the plates.
- Ascertain from the draw which club has the honour. (first named club)
- Teams hit off in reverse order (i.e. Number 7 player first)
- Starters should:
  - introduce players and hand out any local or temporary local rules, making sure both players understand them.
  - ask players to identify their golf balls (suggest an identifiable mark)
  - ask players to check that they have no more than 14 clubs in their bag
  - call the players to the tee and allow them to commence their match when the fairway ahead is clear.

### TEAM LISTS

- **The Host Club should give the Results Book to the Starter at least 10 minutes prior to the starting time stipulated on the draw. Players in the Results Book must be written in-playing order 1 – 7**

## **RULES OFFICIAL**

- It is suggested that the Host Club have a Rules Official available for clarification of the Rules of Golf if requested by a player. A Rules Official is responsible for resolving any rules issue referred to them by competing players. Clubs should note that any decision made by a Rules Official is final.
- The Rules Official should be provided with a golf cart to speed response time to any query.
- The Rules Official should carry a copy of the Club's local rules & any temporary local rules